ART (ART)

ART 102 Basic Design (Cross Listed with DART 102)
Students learn the fundamental design principles and techniques associated with creating and modifying digital images, and how to prepare these images for viewing on screen and in print. Both raster (paint) and vector (draw) type graphics will be studied, using appropriate software applications.

ART 202 Visual Communication (Cross Listed with DART 202)
An overview of issues related to the history and theory of images and their cultural function. Digital images and their effectiveness are assessed and analyzed. Students apply this knowledge to the creation of their own visual projects. Emphasis will be on the interactive potential of images in the digital media and on devising strategies to create dynamic interactive images. Prerequisite(s): ART 102

ART 215 Color Theory (Cross Listed with DART 215)
This course is an introduction to color models, color interaction, and the human perception of color. Color in both subtractive (pigmented) and additive (electronic) environments are addressed. Theoretical knowledge will be reinforced by practical exercises in various media. Prerequisite(s): ART 102

ART 220 Electronic Visual Com
This course provides an overview of issues related to the history and theory of images and their cultural function; assessment and analysis of digital images and their effectiveness, primarily through the World Wide Web; application of newly gained knowledge to the creation of students' own visual projects. Emphasis will be on looking at the interactive potential of images in digital media and on devising analytical, assessment, and production strategies that focus on the dynamic potential of these interactive images. Prerequisite: ART 102.

ART 260 Painting I, II
The course introduces the fundamentals of painting. Students learn the skills of manipulating paint to solve a sequence of problems exploring color theory, compositional structure, and figure/ground relationships. The course may be repeated for additional credit (ART 261) after the completion of ART 260.

ART 261 Painting I, II
The course introduces the fundamentals of painting. Students learn the skills of manipulating paint to solve a sequence of problems exploring color theory, compositional structure, and figure/ground relationships. The course may be repeated for additional credit (ART 261) after the completion of ART 260.

ART 262 Printmaking
This course is a introduction to basic print processes. Relief, intaglio, collograph printing, followed by mixed-media projects will be included. Experimentation is encouraged.

ART 263 Drawing I, II
This course provides students with mastery of basic principles of observation and familiarity with the potential and limitation of various media. This course provides studies of proportion, volume, perspective, and anatomy. Representation of still lives, the human figure, and landscape using various media is also included. The course may be repeated for additional credit (ART 264) after the completion of ART 263.

ART 264 Drawing I, II
This course provides students with mastery of basic principles of observation and familiarity with the potential and limitation of various media. This course provides studies of proportion, volume, perspective, and anatomy. Representation of still lives, the human figure, and landscape using various media is also included. The course may be repeated for additional credit (ART 264) after the completion of ART 263.

ART 265 Sculpture I, II
This is an introduction to the fundamentals and concepts of organizing forms in three dimensions. Students use basic materials for a sequence of problems exploring such aspects as line, plane, volume, texture, and scale with modeled and constructed forms. The course may be repeated for additional credit (ART 266) after the completion of ART 265.

ART 268 Intro to Digital Photography
This is a course that introduces basic concepts, techniques and terminology in digital photography such as how sharpness and exposure effect images and the way they are perceived by viewers. Getting images from camera to computer, to print and/or web, and using software such as Adobe Photoshop will be covered.

ART 283 Drawing in the Digital Studio (Cross Listed with DART 283)
An introductory drawing course which merges traditional drawing techniques and digital media applications and processes. While students acquire experience in art and technology, observational skills will be cultivated, promoting new ways of seeing and thinking. Rendering drawings from still life, students will be introduced to the fundamentals of drawing using line, form, value, and space in developing original compositions. Students will learn how to critique drawings and receive criticism and advice from fellow students and the instructor.