

# COMPUTER SCIENCE (CSC)

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## CSC 151 Introduction to Computing Using Packages

This course offers a survey of computers and computer systems as well as problem-solving and computer applications for business and social science and an introduction to a PC-based Graphical User Interface/windowed operating system. Computer packages include a word processor, electronic spreadsheet, and presentation software. Internet use includes electronic mail and the World Wide Web. Restriction(s): Credit will be given for only one of CSC 151, 152, 154, and 155.

## CSC 152 Introduction to Computing: Mathematics/Science Applications

This course provides a survey of computers and computer systems as well as problem-solving and computer applications for science and mathematics, including data analysis and regression. It includes an introduction to a PC-based Graphical User Interface/windowed operating system and covers word processing, design and use of electronic spreadsheets, and presentation software. Internet use includes electronic mail and the World Wide Web. Restriction(s): Credit will be given for only one of CSC 151, 152, 154, and 155.

## CSC 154 Healthcare Informatics

This course promotes an understanding of computer systems and related technologies as they are utilized by healthcare professionals across a variety of settings. The role and value of medical record technology such as Electronic Medical Records (EMRs) and Electronic Health Records (EHRs) are explored. Also studied is the relationship of healthcare informatics to patient safety and legal and ethical issues associated with the collection of personal and health data. Students collaborate and discuss these issues using technologies such as email, blogs, wikis, Websites, e-Portfolios, and mobile devices. Strategies for searching relevant library databases as well as government and health organization Websites are developed. Restriction(s): Credit will be given for only one of CSC 151, 152, 154, and 155.

## CSC 155 Introduction to Computer Applications for Business

This course addresses effective analysis, design, and presentation of information for business, including advanced word processing, presentation graphics, spreadsheets, and databases, with emphasis on analysis. Topics include formulas, functions, charting, sorting, filtering, pivot tables, what-if analysis, database queries and reports, and business-specific library databases. Restriction(s): Credit will be given for only one of CSC 151, 152, 154, and 155.

## CSC 171 Special Topics

## CSC 175 Special Topics

## CSC 177 Special Topics

## CSC 230 Programming Concepts and User Interfaces

This course addresses problem solving and programming using problem-based learning; variables, control flow, iteration, modules, arrays, file processing, classes, and objects; and basic graphical-user interface concepts (forms/pages and controls) for desktop and/or Web or mobile environments. The course consists of three hours of lecture and two hours of laboratory per week. Corequisite(s): CSL 230

## CSC 240 Database Management Systems

This course includes components of database systems, database models: entity-relationship, relational, hierarchical, network; normalization, integrity, relational algebra, query languages, system security, distributed databases, and social and ethical concerns. In addition, case studies using a relational DBMS will be implemented.

## CSC 270 Special Topics

## CSC 271 Special Topics

## CSC 272 Special Topics

## CSC 273 Special Topics

## CSC 275 Special Topics

## CSC 280 Object Programming

This course involves problem solving using a high-level object-oriented language, such as Java; analyzing problems, designing a solution, implementing a solution, testing, and debugging; abstraction, encapsulation, and inheritance; using, designing, creating, and testing classes; and selection, iteration, and simple collections, such as arrays. The course consists of three hours of lecture and two hours of laboratory per week. Prerequisite(s): CSC 230. Corequisite(s): CSL 280

## CSC 290 Introduction to Data Structures and Algorithms

This course is a continuation of CSC 280. It focuses on abstract data types, including lists, stacks, queues, binary trees, and hash tables; recursive techniques; iterators; and use of classes in the Java Collections Framework for problem solving. The course consists of three hours of lecture and three hours of laboratory per week. Prerequisite(s): CSC 280 Corequisite(s): CSL 290

## CSC 301 Computer Architecture

This course is an introduction to computer architecture and hardware; underlying structures needed to accomplish tasks electronically; and hardware and software architecture components relative to memory management, I/O control, and processing capabilities. Prerequisite(s): CSIT 220

## CSC 340 .Net Programming

This course focuses on programming in .NET (such as Visual Basic.NET or C#) and Active Server Pages (ASP.NET) that supports work with databases and the Web; models that support database access, such as MS SQL, Entity Framework, and LINQ; design and development of solutions to problems using database tools and programming; and database-driven Web sites, including validation, navigation, and security. (offered in alternate years) Prerequisite(s): CSC 230 and CSC 240

## CSC 341 Open-Source Application Development

Students will develop Web solutions that integrate client- and server-side interfaces. The emphasis for the course will be on development for server side, with results being viewed and designed for the client. At least half of the course will include database maintenance using the open-source solution, including development of authentication and authorization. (offered in alternate years) Prerequisite(s): CSC 230 and CSC 240

## CSC 343 Client-Side Scripting

This course will require students to design and develop standards-based client interfaces for Web/client-side applications using the latest versions of HTML, CSS, and Javascript. Students will study Web-based standards and application/design styles. Students will also use popular Web-development tools. Some mobile development will be included in the course. (offered in alternate years) Prerequisite(s): CSC 230

**CSC 349 Mobile Computing**

This course covers software mobile application development, its architecture and lifecycle as well as its inherent design considerations. Students will learn about mobile resources, activities, views, layouts, and intents in addition to interacting with the location-based services, messaging services, multimedia interfaces, and sensors available on the mobile device. The applications developed will manage data input from and output to files, databases, and content providers. After developing applications in an emulation environment, students will install them on individual mobile devices as well as prepare them for marketplace distribution. (offered in alternate years) Prerequisite(s): CSC 280

**CSC 366 Language Theory and Design**

This course involves programming languages; historical perspective and underlying serial computation model; theory: finite automata, Backus-Naur Form, representations, and grammars; and design: syntax, semantics, run-time implementation, and application domains. Language paradigms will include procedural, functional, logical, object-oriented, and non-sequential processing. (offered in alternate years) Prerequisite(s): CSC 290 and MTH 261

**CSC 370 Selected Topics in Computer Science**

This course is an introduction to specialized areas of computer science. The topics will vary from term to term. Prerequisite(s): junior or senior standing

**CSC 371 Selected Topics in Computer Science**

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**CSC 372 Selected Topics in Computer Science**

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**CSC 374 Selected Topics in Computer Science**

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**CSC 375 Selected Topics in Computer Science**

This course is an introduction to specialized areas of computer science. The topics will vary from term to term. Prerequisite(s): junior or senior standing

**CSC 376 Selected Topics in Computer Science**

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**CSC 377 Selected Topics in Computer Science**

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**CSC 378 Selected Topics in Computer Science**

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**CSC 379 Selected Topics in Computer Science**

This course is an introduction to specialized areas of computer science. The topics will vary from term to term. Prerequisite(s): junior or senior standing

**CSC 381 Software Engineering**

The intent of this course is to focus on basic concepts and major issues of project design using a software engineering approach; the software development life cycle; structured analysis and object-oriented design techniques; and modeling, project planning, requirements definition, and requirements testing. Prerequisite(s): CSC 290

**CSC 444 Research in CSC I**

This course provides the student with an opportunity to do research with a faculty member. The student and the faculty member agree on the research project before the student registers for the course.

**CSC 445 Research in CSC II**

This course is a continuation of the 444 research course. It provides the student with an opportunity to continue to conduct research with a faculty member.

**CSC 446 Data Mining**

This course introduces data mining, with an emphasis on applying machine learning techniques for data mining; popular methods, such as learning of decision trees, decision tables, rules, and cases; algorithms and applicability; practical applications; data preparation and evaluation of results, including human role in data mining; and ethical issues. (offered in alternate years) Prerequisite(s): CSC 280

**CSC 456 Artificial Intelligence**

Intelligent systems technologies that have or may become practical for organizational use will be addressed in this course. Topics may include simple expert systems and expert systems with certainty factors, case-based reasoning, machine learning, neural networks, genetic algorithms, fuzzy logic, and two-person game playing. (offered in alternate years) Prerequisite(s): CSC 280 and MTH 260

**CSC 457 Operating Systems**

Principles and concepts of process and resource management in operating systems will be the focus of this course. I/O programming; interrupt mechanism and memory management; processor management; scheduler; priority queues; traffic controller; device management; and information management and file systems are select topics. (offered in alternate years) Prerequisite(s): CSC 290

**CSC 460 Internship**

Internships offer part-time, paid, or non-paid employment in a cooperating site to provide practical experience in the discipline. Working under professional supervision for at least 20 hours per week, students learn how to apply their education to the everyday demands of the world of work. Students will meet regularly with a faculty member and will be encouraged to reflect on the relationship between coursework and their internship experience. Prerequisite(s): junior or senior standing, 2.5 GPA overall and in the major, and departmental approval

**CSC 464 Theory of Algorithms**

Students will engage in problem-solving strategies, including divide and conquer, greedy, backtracking, and dynamic programming; will focus on the complexity analysis of algorithms; and will be introduced to complexity classes P and NP, with strategies for NP-complete problems. (offered in alternate years) Prerequisite(s): CSC 290 and MTH 261

**CSC 470 Selected Topics in Computer Science**

This course provides an introduction to specialized research in computers and computing, concentrating on one particular aspect of computer science. The subject matter will vary from term to term.

Prerequisite(s): junior or senior standing

**CSC 471 Selected Topics in Computer Science**

This course provides an introduction to specialized research in computers and computing, concentrating on one particular aspect of computer science. The subject matter will vary from term to term.

Prerequisite(s): junior or senior standing

**CSC 472 Selected Topics in Computer Science**

This course provides an introduction to specialized research in computers and computing, concentrating on one particular aspect of computer science. The subject matter will vary from term to term.

Prerequisite(s): junior or senior standing

**CSC 473 Selected Topics in Computer Science**

This course provides an introduction to specialized research in computers and computing, concentrating on one particular aspect of computer science. The subject matter will vary from term to term.

Prerequisite(s): junior or senior standing

**CSC 474 Selected Topics in Computer Science**

This course provides an introduction to specialized research in computers and computing, concentrating on one particular aspect of computer science. The subject matter will vary from term to term.

Prerequisite(s): junior or senior standing

**CSC 475 Selected Topics in Computer Science**

This course provides an introduction to specialized research in computers and computing, concentrating on one particular aspect of computer science. The subject matter will vary from term to term.

Prerequisite(s): junior or senior standing

**CSC 476 Selected Topics in Computer Science**

This course provides an introduction to specialized research in computers and computing, concentrating on one particular aspect of computer science. The subject matter will vary from term to term.

Prerequisite(s): junior or senior standing

**CSC 477 Selected Topics in Computer Sc**

This course provides an introduction to specialized research in computers and computing, concentrating on one particular aspect of computer science. The subject matter will vary from term to term.

Prerequisite(s): junior or senior standing

**CSC 478 Selected Topics in Computer Sc****CSC 479 Selected Topics in Computer Sc****CSC 481 Project Implementation**

This course addresses implementation issues, programming language features, validation and verification techniques, and software maintenance. It requires a team project to develop, document, test, and maintain a software system. Prerequisite(s): CSC 381